TRACK THIRTY TWO

Enterprise Guide

For plugin version 7.2.7 and above | Published 7 October 2026

Copyright © 2026 TrackThirtyTwo

Summary

What Enterprise is for 3

The Enterprise hub, top to bottom 5

THIS RIG, RIGHT NOW 6

Fleet: setting up the floor once 7

A rig that should differ 9

Branding: your name, not ours 10

What has reached this rig 12

Kiosk: open to the public 13

The kiosk PIN 14

Locking a rig, and taking it back out 15

The Enterprise dashboard 17

Finding it, and what is on it 18

Seats: three ways to hand one out 19

Seats: the codes and how long they last 20

Fleet, on the website 22

Branding, on the website 24

What to upload, exactly 25

The kiosk PIN, on the website 27

Administrators 28

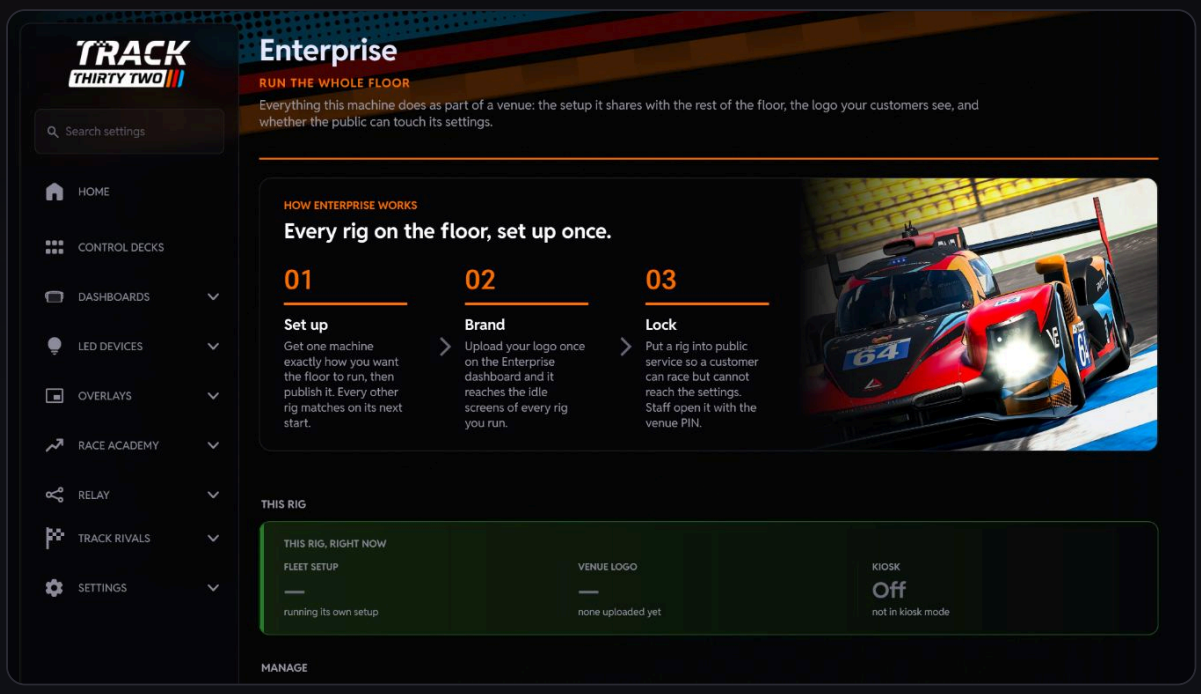
If something is not right 29

Questions and support 30

Copyright © 2026 TrackThirtyTwo

What Enterprise is for

Every other guide is about one rig. This one is about a room full of them.



ENTERPRISE. THE THREE PARTS AT THE TOP, THIS RIG, RIGHT NOW UNDERNEATH THEM

"Everything this machine does as part of a venue: the setup it shares with the rest of the floor, the logo your customers see, and whether the public can touch its settings."

Enterprise is for a venue running more than one rig: an arcade, an esports centre, a showroom, a team facility. It answers three problems that only appear once you have a floor rather than a rig.

PART	THE PROBLEM IT SOLVES
Fleet	Setting up twenty rigs identically, and keeping them that way
Branding	Putting your name, not ours, in front of your customers
Kiosk	Letting the public race without letting them change anything

Where to find it

In the plugin's left menu there is a group called **ENTERPRISE**. Clicking it opens the hub in the picture above and drops the three pages out underneath it, **FLEET**, **BRANDING** and **KIOSK**. The group only appears on a machine signed in to an Enterprise membership, so if you cannot see it, that rig is signed in to the wrong account.

Copyright © 2026 TrackThirtyTwo

What Enterprise is for (continued)

THIS RIG, RIGHT NOW, in the middle of the Enterprise hub, tells you where this machine stands on all three at a glance: whether it is on the fleet setup or running its own, whether your logo has reached it, and whether it is in kiosk service.

Copyright © 2026 TrackThirtyTwo

The Enterprise hub, top to bottom

Read the hub once and you know the shape of the whole product: three steps, three pages, in that order.

The hub is the page you land on when you click **ENTERPRISE** in the menu. Nothing on it changes a setting. It explains the three parts, reports where this machine stands, and then hands you to whichever page does the work.

HOW ENTERPRISE WORKS

"Every rig on the floor, set up once."

Under that line the hub numbers the three parts 01, 02 and 03, in the order a venue does them.

STEP	WHAT THE PLUGIN SAYS IT IS FOR
01 Set up	"Get one machine exactly how you want the floor to run, then publish it. Every other rig matches on its next start."
02 Brand	"Upload your logo once on the Enterprise dashboard and it reaches the idle screens of every rig you run."
03 Lock	"Put a rig into public service so a customer can race but cannot reach the settings. Staff open it with the venue PIN."

MANAGE

MANAGE is the row of three tiles at the foot of the hub. Each one is a button that opens its page, and they carry the same three steps in the same order, so the tile you want is the step you are on. They go to the same places as **FLEET**, **BRANDING** and **KIOSK** in the left menu.

TILE	WHAT IT SAYS IT TAKES YOU TO
Fleet	"Set one rig up right and publish it, so every other rig on the subscription matches on its next start."
Branding	"The logo and background your customers see on the idle screens, uploaded on your Enterprise dashboard."
Kiosk	"Put this rig into service for the public, with the TrackThirtyTwo settings behind a lock screen."

Copyright © 2026 TrackThirtyTwo

THIS RIG, RIGHT NOW

The one band on the hub that is worth learning to read. It answers "what is this machine doing" in three words per column.

Between the numbered steps and the **MANAGE** tiles sits the green band headed **THIS RIG, RIGHT NOW**. It is three columns, one per part of Enterprise, and each column shows one of two things depending on what has actually reached this machine. Every column is about the machine you are stood at and no other.

COLUMN	WHEN IT IS SET	WHEN IT IS NOT
FLEET SETUP	The name the setup was published under, with *running fleet setup v* and its version number underneath	A dash, and *running its own setup*
VENUE LOGO	**Cached**, with *on this rig's idle screens* underneath	A dash, and *none uploaded yet*
KIOSK	**On**, with *in service for the public* underneath	**Off**, and *not in kiosk mode*

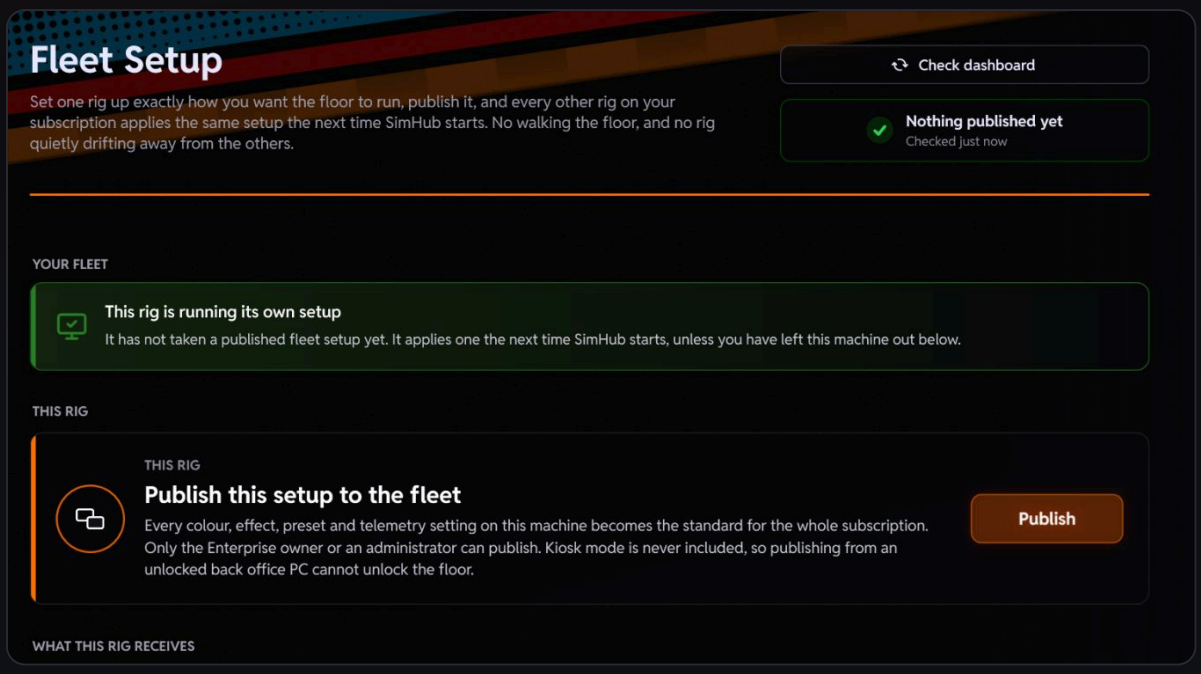
Cached means the file is on this machine's own disk, not merely waiting on the dashboard. That is the reason your idle screens still carry your branding on a morning when the broadband does not.

FLEET SETUP names the setup only while this rig is actually on the live one. A machine that is a version behind is labelled **Version** and its number instead, so a rig can never be captioned with a setup it has not taken yet.

Copyright © 2026 TrackThirtyTwo

Fleet: setting up the floor once

Fleet is why most venues buy Enterprise.



ENTERPRISE, FLEET. WHAT THIS RIG RUNS, AND THE BUTTON THAT MAKES IT THE STANDARD

"Set one rig up exactly how you want the floor to run, publish it, and every other rig on your subscription applies the same setup the next time SimHub starts."

1

Set one rig up properly

Colours, effects, presets, per device settings. Get this machine exactly how you want every machine on the floor to be.

2

Publish it

Publish this setup to the fleet. Every colour, effect, preset and telemetry setting on this machine becomes the standard for the whole subscription.

3

Let the floor catch up

Each rig applies it the next time SimHub starts.

Copyright © 2026 TrackThirtyTwo

Fleet: setting up the floor once (continued)

Only the Enterprise owner or an administrator can publish, and kiosk mode is never included: publishing from an unlocked back office PC cannot unlock the floor.

Copyright © 2026 TrackThirtyTwo

A rig that should differ

Three settings, and the first one is how a floor keeps one machine deliberately different.

Not every rig on a floor should be the same. A demo machine, a streaming rig, a seat with different hardware in it: the fleet setup has an answer for each.

SETTING	WHAT IT DOES
Leave this machine out of fleet setups	This rig keeps its own settings and ignores published ones
Undo: put this rig back on its own settings	Takes a rig off the fleet setup it has already received
Restore	The button beside that undo. Puts back the colours, effects, presets and telemetry settings this machine had before its first fleet setup, and ticks **Leave this machine out of fleet setups** at the same time so the next start cannot overwrite them again. Untick that when you want the rig back in line
Republish this setup to the fleet	Moves the whole floor onto a changed version

YOUR FLEET, then WHAT THIS RIG RECEIVES

The Fleet page runs in three labelled sections. **YOUR FLEET** is the banner at the top and it only reports. On a machine that has never taken a published setup it reads **This rig is running its own setup**, then *"It has not taken a published fleet setup yet. It applies one the next time SimHub starts, unless you have left this machine out below."* Once a setup has arrived the same banner reads *"This rig is running"* and names it. **THIS RIG** below that is the publish band, which sends this machine's setup out to the floor. **WHAT THIS RIG RECEIVES** is the last section and it is the other direction: the tick box and the undo, governing what arrives here.

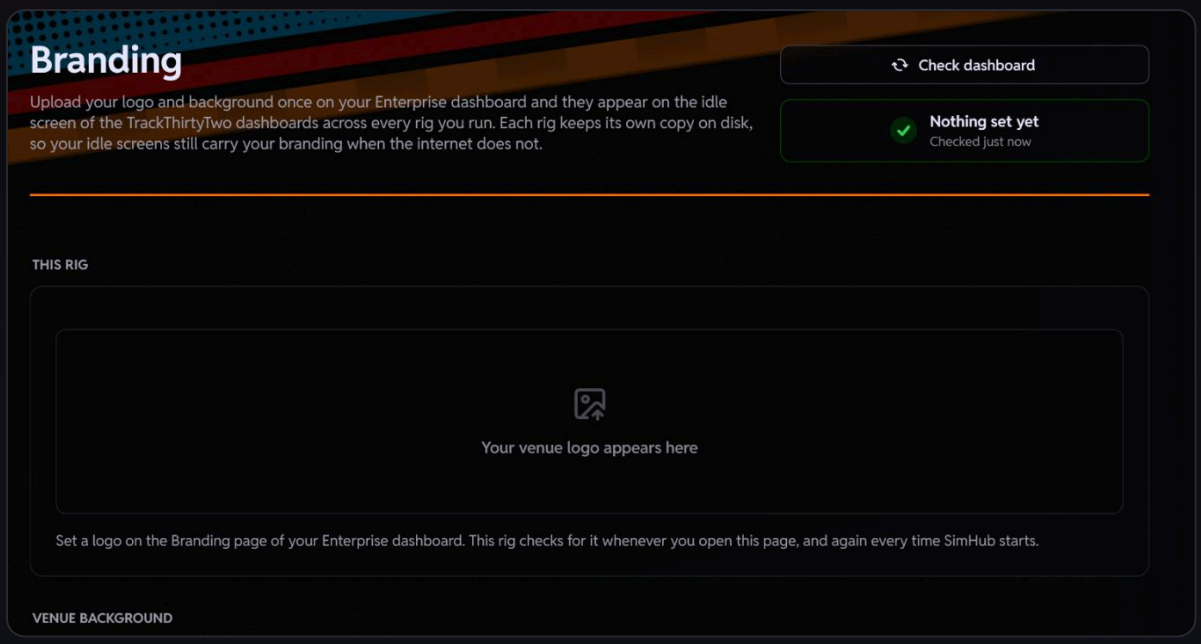
Leaving a machine out is per rig, and it is sticky. A rig excluded stays excluded through every future publish, so it will not quietly rejoin the floor months later when somebody republishes. Take it off the exclusion when you want it back in line.

Check dashboard, top right, re-reads your subscription now rather than waiting for the next start. Useful straight after you publish from another machine.

Copyright © 2026 TrackThirtyTwo

Branding: your name, not ours

Branding puts your venue in front of your customers instead of us.



ENTERPRISE, BRANDING. WHAT HAS REACHED THIS RIG, AND WHERE IT IS UPLOADED

"Upload your logo and background once on your Enterprise dashboard and they appear on the idle screen of the TrackThirtyTwo dashboards across every rig you run. Each rig keeps its own copy on disk, so your idle screens still carry your branding when the internet does not."

ASSET	WHERE IT GOES
Venue logo	The idle screen of the TrackThirtyTwo dashboards on every rig
Venue background	Behind your logo, filling the idle screen

Uploaded on the dashboard, not here

Both are set on the **Branding** page of your Enterprise dashboard on the website. This page in the plugin shows you what has arrived: "This rig checks for it whenever you open this page, and again every time SimHub starts."

Sizing the background

"Each dashboard crops it to fill its own screen, and the coloured guides mark what each layout keeps, so anything that matters belongs inside the smallest one."

Copyright © 2026 TrackThirtyTwo

Branding: your name, not ours (continued)

There is no size setting, on purpose. The TrackThirtyTwo dashboards run from 800 by 480 up to 1920 by 720, and no single size is right for all of them, so every dashboard scales one file to fit. Keep your logo and anything legible inside the smallest guide.

Copyright © 2026 TrackThirtyTwo

What has reached this rig

The plugin draws the same crop key the website does, on the rig, so the screen you judge the picture on is the screen that tells you what survives.

The Branding page carries two framed previews, one for each image, and they show the copy on this machine's own disk rather than what is sitting on the website. So the page answers a question the dashboard cannot: has it got here yet.

Before anything arrives

An empty frame is labelled, so you can see where the picture is going to land. The logo frame reads **Your venue logo appears here**, and underneath it the page sends you to the right place: *"Set a logo on the Branding page of your Enterprise dashboard. This rig checks for it whenever you open this page, and again every time SimHub starts."* The background frame reads **Your venue background appears here**, and its own line says what that picture is for: *"Set a background on the Branding page of your Enterprise dashboard. It fills the idle screen behind your logo on every rig, and this machine checks for it whenever you open this page."*

Once it has

The frame shows the real file, and the caption gives you the original's size in pixels: *"Your original is"*, the width, *"by"*, the height, *"pixels"*. The logo and the background are independent of each other, so a venue can set either, both or neither.

Whole image shown. Each layout keeps:

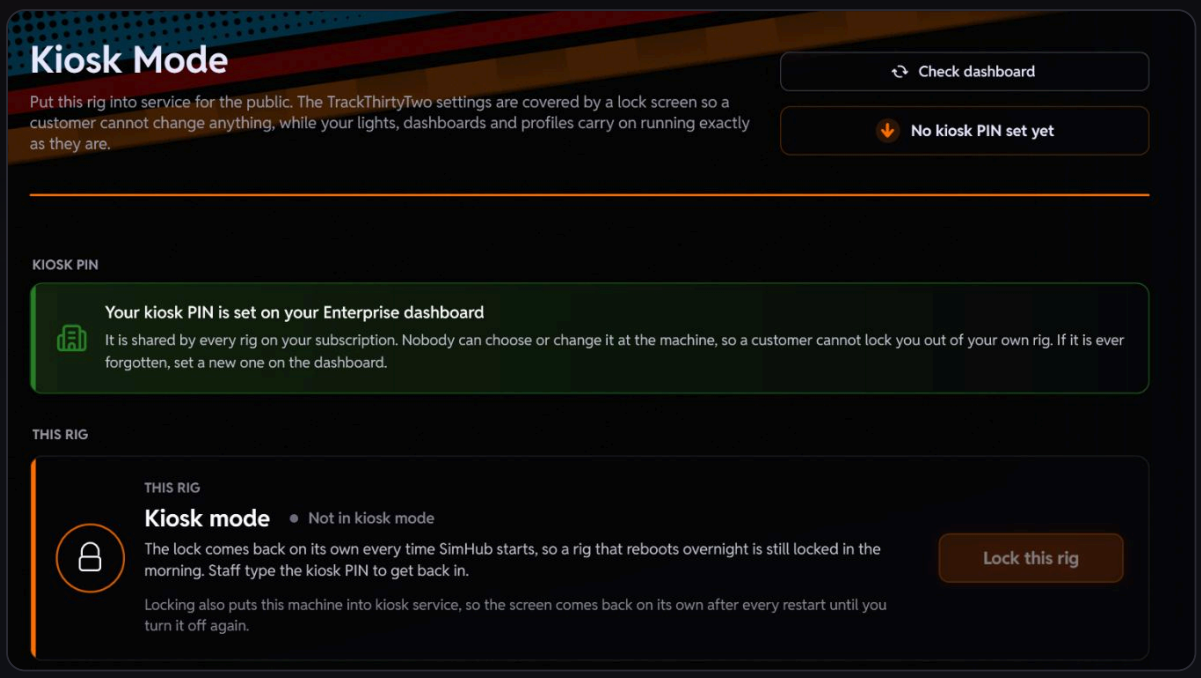
That line sits under the background preview, and it introduces the coloured boxes drawn on top of your picture. Each box is one TrackThirtyTwo dashboard shape, and what falls inside it is what that layout will show. Beside each name the key prints how much of your picture survives as a percentage, or **all** where that layout keeps the whole thing.

GUIDE	THE DASHBOARD SHAPE IT MARKS
Regular, blue	1280 by 720
XL, orange	1920 by 720
Chrono, purple	762 by 260
Wide, red	1920 by 600
UXL, white	1920 by 480

Copyright © 2026 TrackThirtyTwo

Kiosk: open to the public

Kiosk is what makes a rig safe to put in front of a stranger.



ENTERPRISE, KIOSK. THE PIN NOTICE, AND WHETHER THIS RIG IS IN PUBLIC SERVICE

"Put this rig into public service so a customer can race but cannot reach the settings. Staff open it with the venue PIN."

"The TrackThirtyTwo settings are covered by a lock screen so a customer cannot change anything, while your lights, dashboards and profiles carry on running exactly as they are."

STATE	WHAT IT MEANS
Not in kiosk mode	A normal rig. Anybody at it can change anything
Locked now	In service. The lock screen covers the TrackThirtyTwo settings
Unlocked for this session	Staff have opened it. It locks itself again on the next start

The lock comes back on its own. "The lock comes back on its own every time SimHub starts, so a rig that reboots overnight is still locked in the morning."

Copyright © 2026 TrackThirtyTwo

The kiosk PIN

The one thing on this page that is not in the plugin at all, and the reason is worth understanding.

"Your kiosk PIN is set on your Enterprise dashboard."

"It is shared by every rig on your subscription. Nobody can choose or change it at the machine, so a customer cannot lock you out of your own rig. If it is ever forgotten, set a new one on the dashboard."

The plugin never shows you the PIN, and there is nowhere on a rig to set one. On a machine with none set yet the page reads **No kiosk PIN set yet** and points you at the dashboard.

ACTION	WHERE IT HAPPENS
Set or change the PIN	Your Enterprise dashboard, on the website
Lock this rig	The **Lock this rig** button on this page
Unlock for this session	At the machine, with the PIN
Turn off kiosk mode	The button on this page. It opens **Take this rig out of kiosk service** and asks for the PIN

Unlocking for a session and taking a rig out of service are different things. An unlocked session re-locks on the next start. Taking it out of service means "the rig stops being a kiosk altogether, so the lock screen will not come back after a restart until you lock it again."

One PIN for the whole floor is deliberate. Staff learn one number rather than one per seat, and because it cannot be set at a machine, nobody can change it on a rig and lock the venue out of its own hardware.

Copyright © 2026 TrackThirtyTwo

Locking a rig, and taking it back out

Two buttons, and they are not opposites. One arms a rig for the public; the other is the only way to stop it being a kiosk at all.

Putting a rig into service

On the Kiosk page, the **THIS RIG** band carries the button **Lock this rig**. It stays greyed out until the venue PIN has reached this machine, so nobody can arm a lock that nothing can open, and until it has, the top right of the page reads **No kiosk PIN set yet**. Once the PIN has been set on the website, press **Check dashboard** at the top of the page rather than waiting for the next SimHub start.

"Locking also puts this machine into kiosk service, so the screen comes back on its own after every restart until you turn it off again."

Taking it back out

1. **Press Turn off kiosk mode**

   It sits under **Lock this rig**, and it only appears on a machine that is in kiosk service. A row opens headed **Take this rig out of kiosk service**.

2. **Type the venue PIN**

   The row explains itself: *"This is not the same as unlocking the session. The rig stops being a kiosk altogether, so the lock screen will not come back after a restart until you lock it again. Type the venue's kiosk PIN to confirm."*

3. **Press Confirm**

   Cancel closes the row and leaves the rig in service. A wrong PIN answers **Incorrect PIN.** and nothing changes.

Copyright © 2026 TrackThirtyTwo

Locking a rig, and taking it back out (continued)

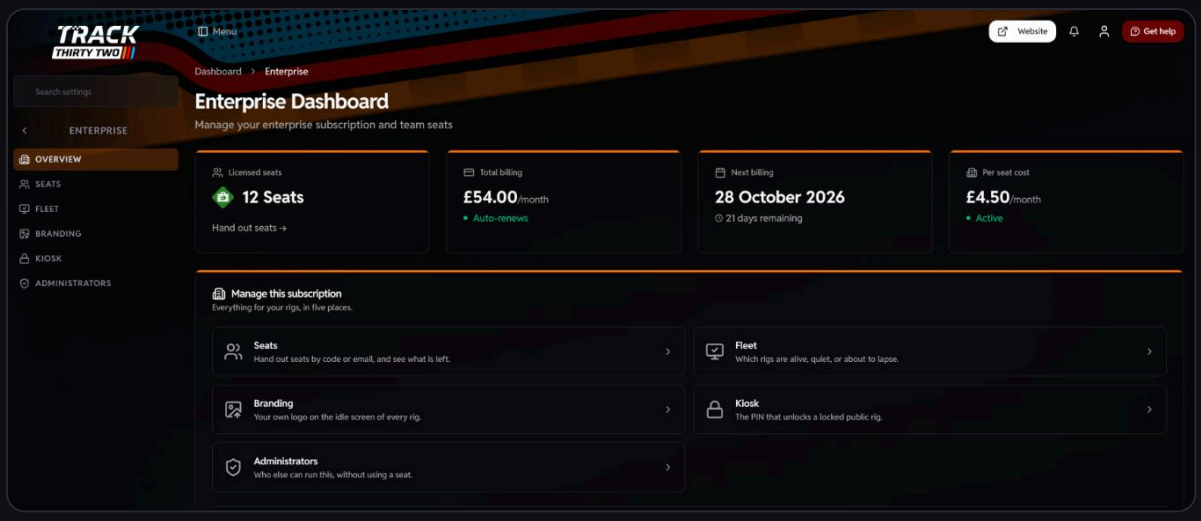
Why it asks for the PIN. The lock screen only covers the settings while the session is locked, so on any rig staff had opened, and on every rig not yet locked, a customer sitting at the machine could otherwise take it out of kiosk service for good.

If the venue deletes the PIN, the dashboard clears kiosk mode itself. A rig already in service checks for the PIN, is told there is no longer one, and drops out of kiosk mode and unlocks on the spot, rather than being left behind a lock screen that nothing can open.

Copyright © 2026 TrackThirtyTwo

The Enterprise dashboard

Enterprise has two halves, and the plugin guide keeps sending you to this one. This is what it looks like.



THE ENTERPRISE DASHBOARD. YOUR SEATS, YOUR BILLING, AND THE FIVE PLACES EVERYTHING ELSE IS DONE

Half of Enterprise is in the plugin, on the rig. The other half is on the website, under **Dashboard → Enterprise**, and it is where anything that belongs to the *subscription* rather than to one machine is managed.

ON THE RIG, IN THE PLUGIN	ON THE WEBSITE
Publish this rig's setup to the fleet	Seats, and who holds them
Leave this machine out of fleet setups	The logo and background every rig shows
Lock this rig into kiosk service	The kiosk PIN itself
See what this rig has received	Which rigs are alive, quiet or expiring
	Who else can administer the subscription

Copyright © 2026 TrackThirtyTwo

Finding it, and what is on it

Six pages down the left, and each one answers a question the plugin cannot.

1 **Sign in on the website**

danielnewmanracing.com, the same account the plugin signs in with. There is no separate Enterprise login.

2 **Open Dashboard, then Enterprise**

If you have no Enterprise subscription the page says so plainly, with **No Enterprise Subscription**, rather than hiding itself.

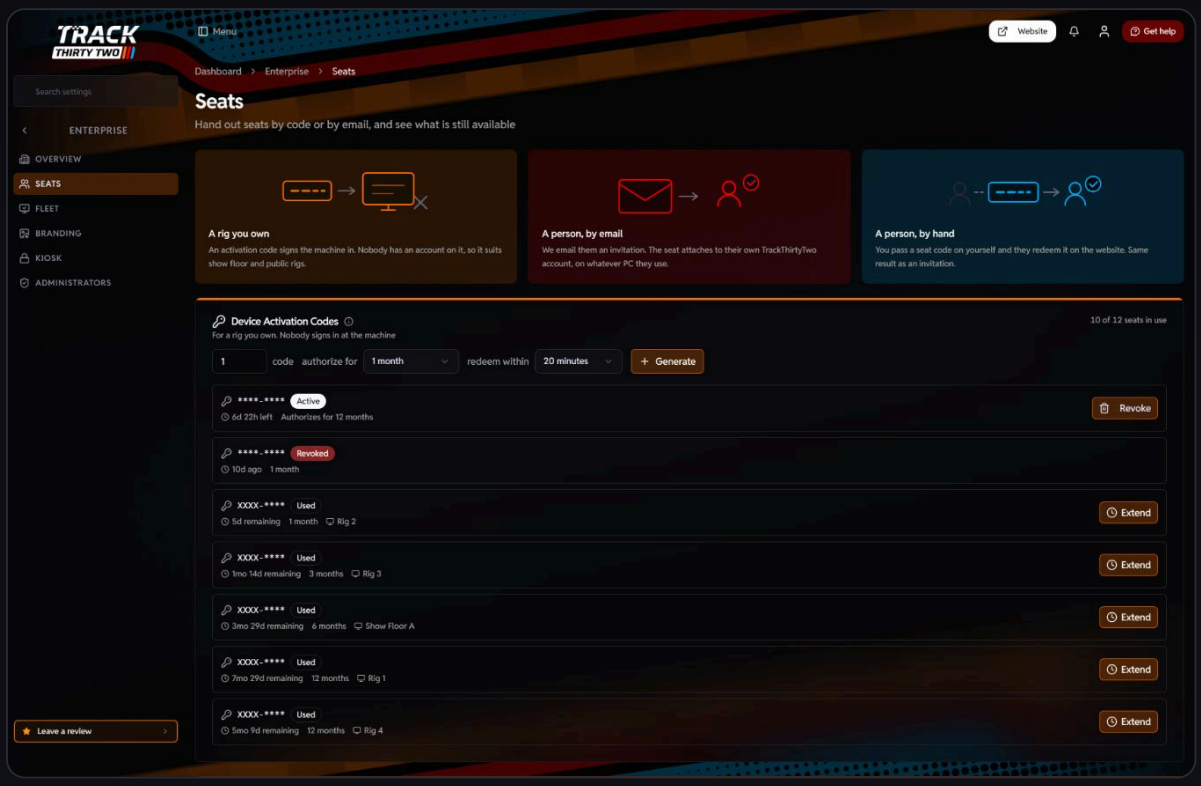
PAGE	WHAT IT IS FOR
Overview	Seats used, billing, renewal date, and a way into the other five
Seats	"Hand out seats by code or email, and see what is left"
Fleet	"Which rigs are alive, quiet, or about to lapse"
Branding	"Your own logo on the idle screen of every rig"
Kiosk	"The PIN that unlocks a locked public rig"
Administrators	"Who else can run this, without using a seat"

Seat count and billing are the one thing not done here. "Buying or removing seats changes your invoice, so it happens in the Stripe billing portal". The page hands you to it with **Change seat count or billing**.

Copyright © 2026 TrackThirtyTwo

Seats: three ways to hand one out

A seat is what makes a rig part of your subscription. How you hand one out depends on whether it is going to a machine or to a person.



ENTERPRISE, SEATS. THREE WAYS TO GIVE SOMEBODY A SEAT, AND WHICH ONE SUITS A SHOW FLOOR

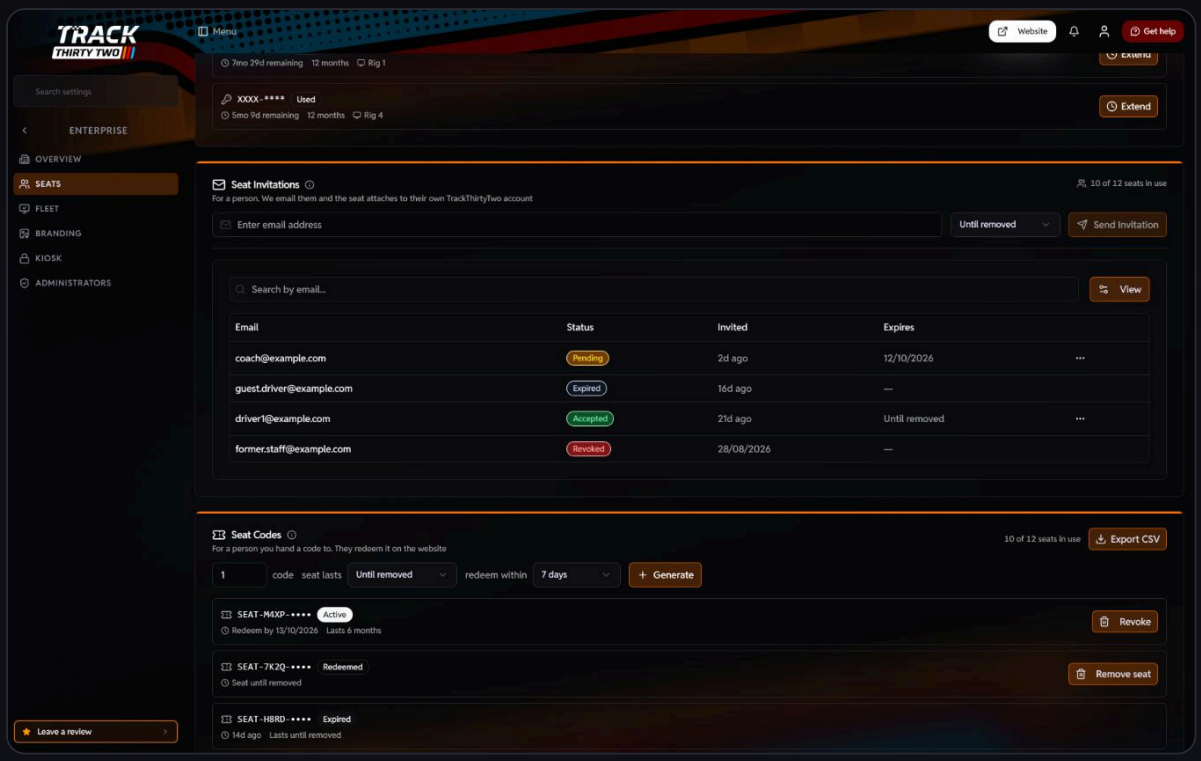
WAY	WHAT IT SUITS
A rig you own	"An activation code signs the machine in. Nobody has an account on it, so it suits show floor and public rigs"
A person, by email	"We email them an invitation. The seat attaches to their own TrackThirtyTwo account, on whatever PC they use"
A person, by hand	"You pass a seat code on yourself and they redeem it on the website. Same result as an invitation"

The first one is the one venues want. A machine on a show floor has no owner and nobody should be signing into it: a device activation code puts the seat on the *machine* rather than on a person.

Copyright © 2026 TrackThirtyTwo

Seats: the codes and how long they last

Three generators, and each one asks the same two questions: how long the seat lasts, and how long the code lasts.



ENTERPRISE, SEATS. GENERATING A CODE: HOW LONG THE SEAT LASTS, AND HOW LONG THE CODE IS GOOD FOR

CONTROL	WHAT IT SETS
Device Activation Codes	How many codes, how long each authorises for, and how long before the code itself expires
authorize for	How long the seat lasts once redeemed
redeem within	How long the code stays good before it is wasted
Seat Invitations	An email address, and how long that seat lasts
Seat Codes	A code you hand over yourself, with the same two choices

Copyright © 2026 TrackThirtyTwo

Seats: the codes and how long they last (continued)

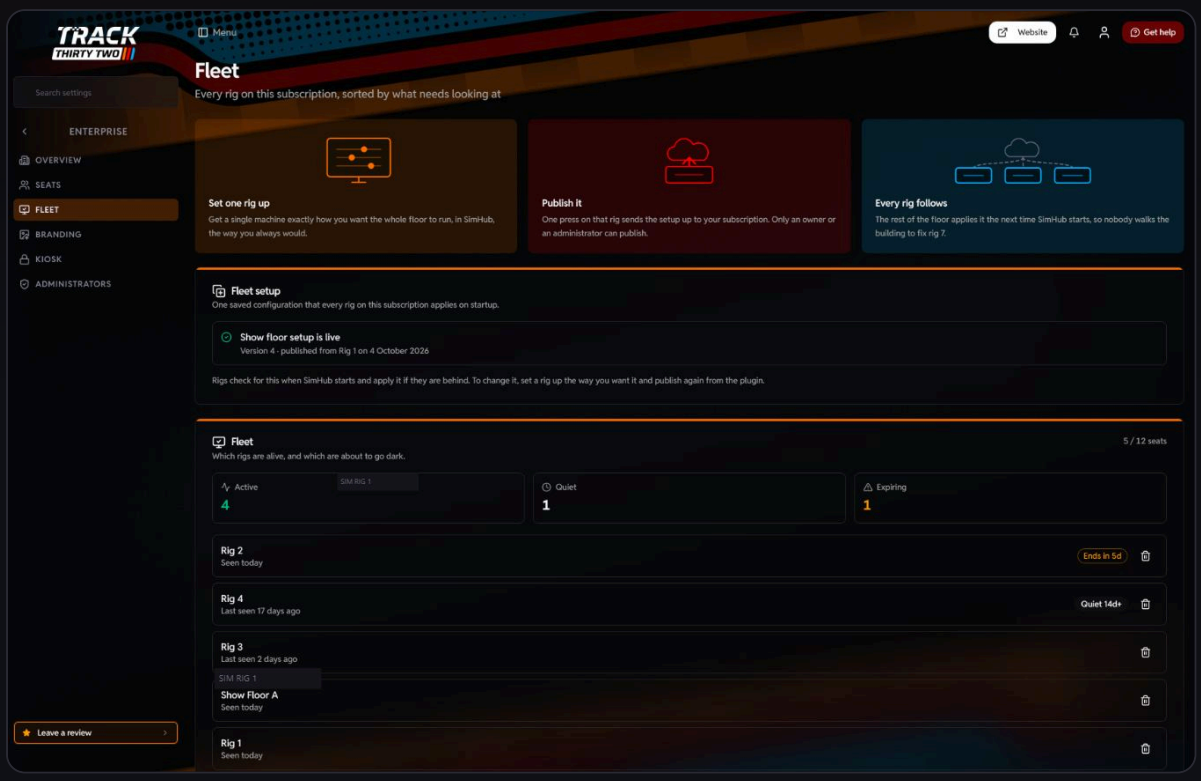
The two durations are different things. *Redeem within* is a short fuse on the code so an unused one cannot sit in a drawer for a year; *authorize for* or *seat lasts* is how long the rig or person keeps the seat afterwards. Until removed is the usual answer for a rig you own.

Every panel tells you the count. *10 of 12 seats in use* sits at the top right of each, so you can see what is left without doing arithmetic.

Copyright © 2026 TrackThirtyTwo

Fleet, on the website

The same fleet setup the plugin publishes, seen from above.



ENTERPRISE, FLEET. THE PUBLISHED SETUP, AND EVERY RIG SORTED BY WHAT NEEDS LOOKING AT

"Every rig on this subscription, sorted by what needs looking at."

CARD	WHAT IT TELLS YOU
Fleet setup	The one saved configuration every rig applies on startup, its version, and which machine it was published from
Active	Rigs that have checked in recently
Quiet	Rigs that have not
Expiring	Seats about to lapse
The rig list	Each machine by name, with when it was last seen, and a bin to remove it

Copyright © 2026 TrackThirtyTwo

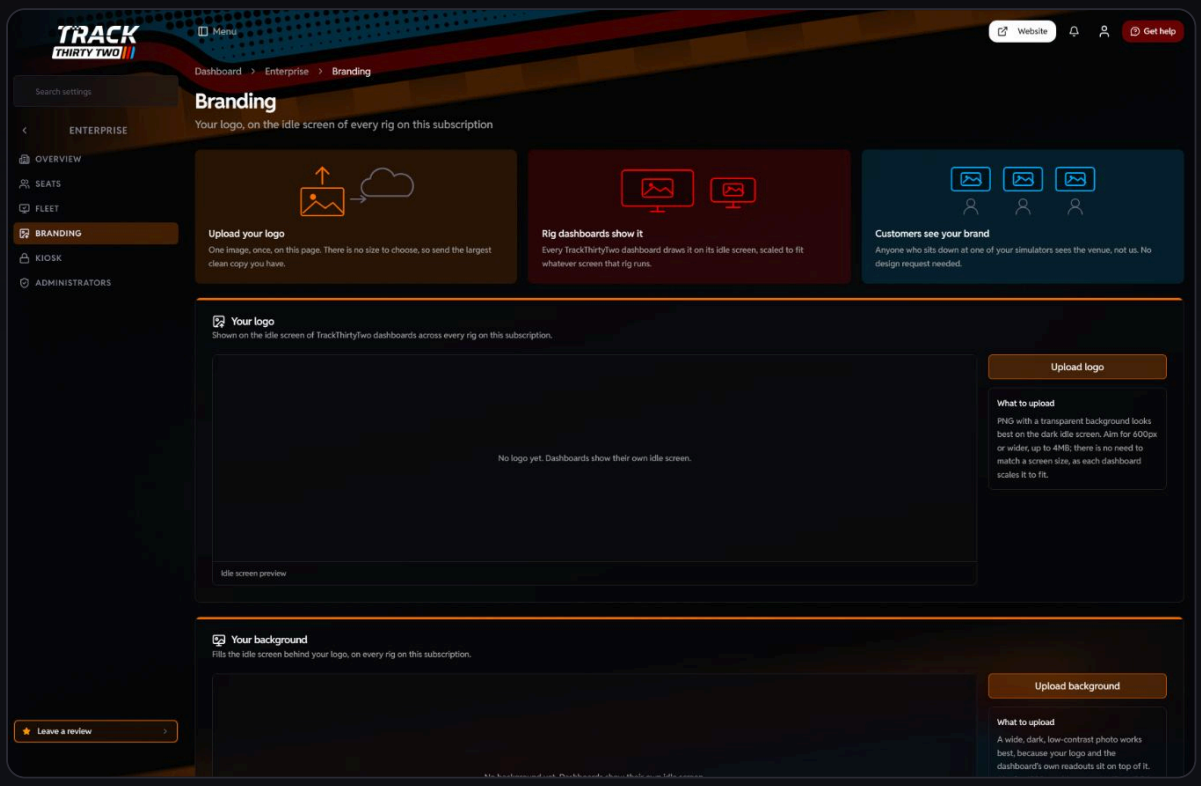
Fleet, on the website (continued)

This page is the answer to "did rig 7 take it?". The plugin can only tell you about the machine you are stood at; this tells you about all of them at once, which is the whole reason to run a floor from a dashboard rather than by walking it.

Copyright © 2026 TrackThirtyTwo

Branding, on the website

Upload once, and it reaches every rig you run. This is the half of Branding the plugin cannot do.



ENTERPRISE, BRANDING. UPLOAD ONCE HERE, AND EVERY RIG ON THE SUBSCRIPTION SHOWS IT

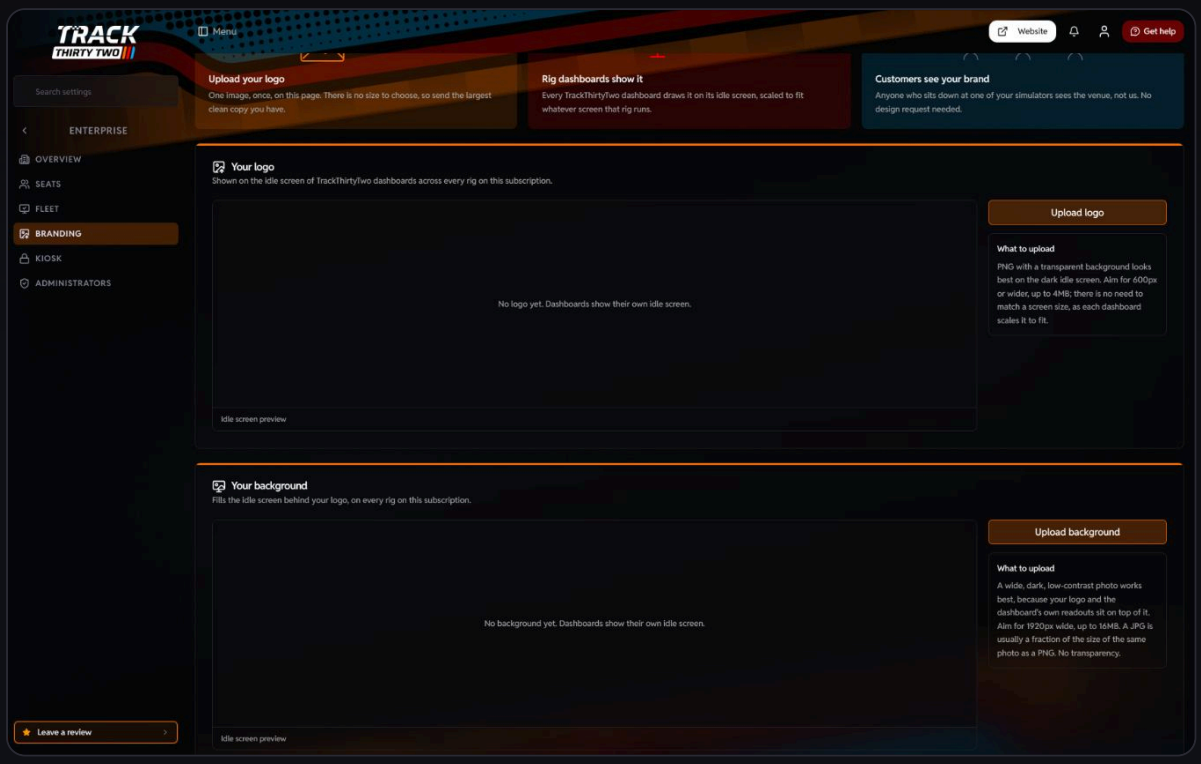
This is the page the plugin keeps pointing at. Nothing about your logo or background is set on a rig: it is uploaded once here and every rig collects it.

STEP	WHAT THE PAGE SAYS
Upload your logo	"One image, once, on this page. There is no size to choose, so send the largest clean copy you have"
Rig dashboards show it	"Every TrackThirtyTwo dashboard draws it on its idle screen, scaled to fit whatever screen that rig runs"
Customers see your brand	"Anyone who sits down at one of your simulators sees the venue, not us. No design request needed"

Copyright © 2026 TrackThirtyTwo

What to upload, exactly

The two uploads, and the plugin's own advice on each. Worth following: it is written for the screens these actually land on.



ENTERPRISE, BRANDING. THE TWO UPLOADS, EACH WITH A LIVE IDLE SCREEN PREVIEW BESIDE IT

Your logo

"PNG with a transparent background looks best on the dark idle screen. Aim for 600px or wider, up to 4MB; there is no need to match a screen size, as each dashboard scales it to fit."

Your background

"A wide, dark, low-contrast photo works best, because your logo and the dashboard's own readouts sit on top of it. Aim for 1920px wide, up to 16MB. A JPG is usually a fraction of the size of the same photo as a PNG. No transparency."

> **Low contrast is the part people get wrong.** A striking photograph makes a poor background, because the logo and the dashboard's own numbers have to stay readable on top of it. Dark and quiet wins.

Copyright © 2026 TrackThirtyTwo

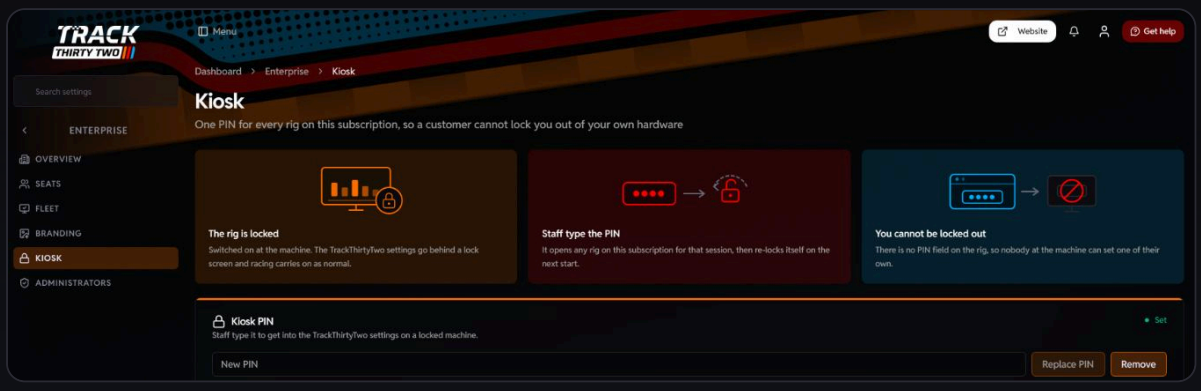
What to upload, exactly (continued)

Both panels carry an idle screen preview, so you can see what a rig will actually show before you commit. Until you upload, it reads *No logo yet. Dashboards show their own idle screen.*

Copyright © 2026 TrackThirtyTwo

The kiosk PIN, on the website

The PIN exists only here. That is deliberate, and it is what stops a customer at a machine locking a venue out of its own hardware.



ENTERPRISE, KIOSK. THE ONLY PLACE A PIN IS SET, AND THE ONLY PLACE IT CAN BE REPLACED

"One PIN for every rig on this subscription, so a customer cannot lock you out of your own hardware."

THE PAGE SAYS	WHICH MEANS
The rig is locked	"Switched on at the machine. The TrackThirtyTwo settings go behind a lock screen and racing carries on as normal"
Staff type the PIN	"It opens any rig on this subscription for that session, then re-locks itself on the next start"
You cannot be locked out	"There is no PIN field on the rig, so nobody at the machine can set one of their own"

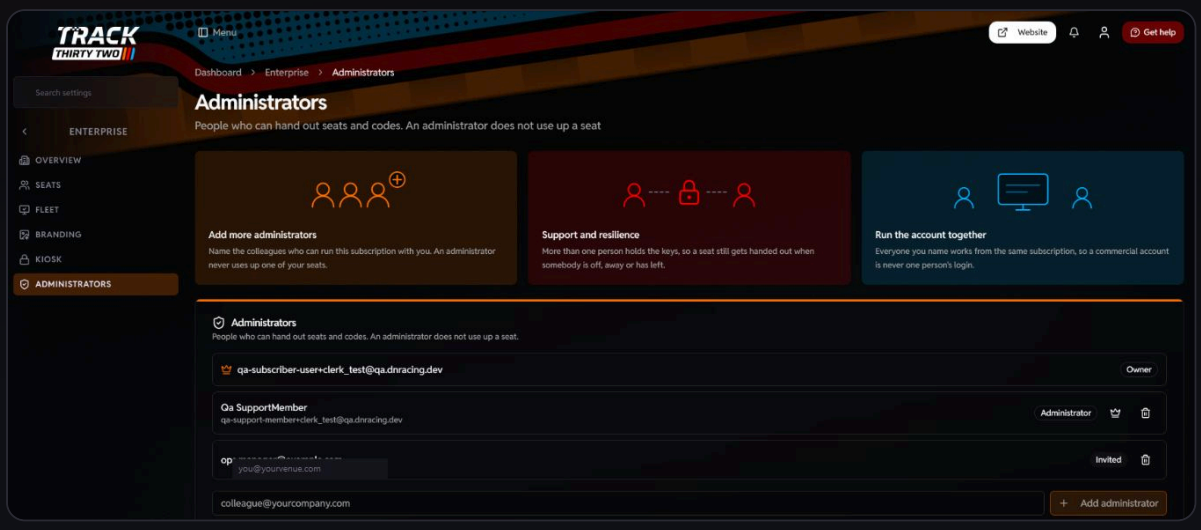
CONTROL	WHAT IT DOES
New PIN	4 to 12 characters
Replace PIN	Sets a new one across the whole subscription
Remove	Takes the PIN away entirely

Nobody can read the PIN back, including us. The page says so: "Nobody can read it back afterwards, including us, so if it is forgotten just set a new one here." Forgetting it costs you thirty seconds, not a support ticket.

Copyright © 2026 TrackThirtyTwo

Administrators

The page that stops a commercial subscription being one person's account.



ENTERPRISE, ADMINISTRATORS. NAMING A COLLEAGUE WHO CAN RUN THE SUBSCRIPTION WITHOUT USING A SEAT

"People who can hand out seats and codes. An administrator does not use up a seat."

THE PAGE SAYS	WHICH MEANS
Add more administrators	"Name the colleagues who can run this subscription with you. An administrator never uses up one of your seats"
Support and resilience	"More than one person holds the keys, so a seat still gets handed out when somebody is off, away or has left"
Run the account together	"Everyone you name works from the same subscription, so a commercial account is never one person's login"

Name a second administrator on day one. The page is making an argument worth taking seriously: a venue account tied to one person's login is a venue that cannot hand out a seat while that person is on holiday.

An administrator is free. They do not consume a seat, so there is no cost to naming the people who genuinely need to run the floor.

Copyright © 2026 TrackThirtyTwo

If something is not right

Most Enterprise questions are about timing: a fleet setup and a new logo both arrive on the next SimHub start rather than instantly.

WHAT YOU SEE	WHAT TO DO
A rig has not taken the fleet setup	It applies on the next SimHub start, unless it is left out below
One rig keeps drifting	Check **Leave this machine out of fleet setups** on that rig
Publish is not available	Only the Enterprise owner or an administrator can publish
Publishing did not unlock the floor	Correct, and deliberate. Kiosk mode is never included in a fleet setup
My logo has not appeared	It is uploaded on the Enterprise dashboard, not in the plugin. This rig checks on open and on start
My background is cropped badly	Each dashboard crops to its own screen. Keep anything that matters inside the smallest guide
A rig unlocked itself	It did not. An unlocked session re-locks on the next start, by design
Nobody knows the PIN	Set a new one on the Enterprise dashboard. It cannot be changed at a machine
A rig is still locked after being taken out	Taking it out of service and unlocking a session are different. Do the former
Lock this rig is greyed out	The venue PIN has not reached this machine. The page reads **No kiosk PIN set yet** until it has. Press **Check dashboard**
Turning kiosk off says Incorrect PIN.	It wants the venue kiosk PIN, the same one staff type at the lock screen. There is no separate code
The hub says *none uploaded yet*	Nothing has been uploaded on the Enterprise dashboard yet, or this rig has not checked since it was

Copyright © 2026 TrackThirtyTwo

Questions and support

If the previous page did not cover it, we would rather hear from you than have you live with it.

Where to go

FOR	GO TO
Setup guides	danielnewmanracing.com/support/instructions
Common questions	danielnewmanracing.com/support/faq
Video walkthroughs	danielnewmanracing.com/support/tutorials
Which devices we support	danielnewmanracing.com/compatible-devices
The community	discord.gg/danielnewmanracing
Our team	support@danielnewmanracing.com

Before you write in

Open **Diagnostics** from the plugin's home page. Its health check gathers which SimHub you are on, which plugin version, which devices are connected and the last part of the plugin's log. **Send to support** opens a ticket with all of that attached, or **Copy support bundle** puts it on your clipboard to paste into a message. Including it turns most tickets into one reply rather than five.

> Tell us how many rigs, which one you published from, and what each of them says under THIS RIG, RIGHT NOW. That line answers most of it.

Copyright © 2026 TrackThirtyTwo